

AGENDA
Caledonia City Council
Regular Meeting, 6:00 P.M., May 24, 2021
City Auditorium

1. Call to Order
2. Pledge of Allegiance
3. Roll Call of Members
4. Consent Agenda
 - a. Approve minutes from May 10, 2021 regular City Council meeting
 - b. Approve Payment Application No. 5 from Ricchio, Inc. in the amount of \$105,233.40 for work performed on the Caledonia Pool Gutter Replacement Project
 - c. Approve application from American Legion Post 191 for one-day temporary on-sale liquor license to sell liquor at Veteran's Memorial Park baseball field on July 2, 2021
 - d. Approve land use permit application from Lee and Elsie Babler to remove lean-to, install patio and concrete driveway, and add portable stage at 214 E. Main Street
 - e. Approve purchase of Rhino Multi-Pro XA post driver for \$2,670
5. Public Comment
6. Presentation [*@ 7:00 p.m.*]
 - a. Ray Theiler, P.E., WSB & Associates, Inc.
 - i. Overview of final plans and specs for Well House No. 8
7. Finance Officer
 - a. Report on cash and investments
 - b. Report on long-term debt
 - c. Report on 2021 budget v. actual for General Fund, special revenue funds, and enterprise funds
8. Public Works/Zoning Director
 - a. Updates
9. Clerk/Administrator
 - a. Updates
10. Unfinished Business
 - a. Discussion re future of Sprague Woods
11. New Business
 - a. Consideration of final plans and specs for Well House No. 8 project and authorization of advertisement for bids for Well House No. 8 project
 - b. Consideration of recommendation from EDA Board of Commissioners to request that MnDOT designate portions of N. Kingston St. and Old Highway Dr. as business route
 - c. Discussion re delinquent utility charges
 - d. Overtime report

12. Announcements

- a. The next regular City Council meeting is scheduled for Monday, June 14, 2021, at 6:00 p.m. Andrew Forliti of Smith Schafer & Associates will be at the meeting to present the City's 2020 audit and to provide a financial summary for 2020.

13. Adjournment

***Please note: Order of agenda items subject to mayor's discretion.